

DSTC7-AVSD: Scene-Aware Video Dialogue Systems with Dual Attention

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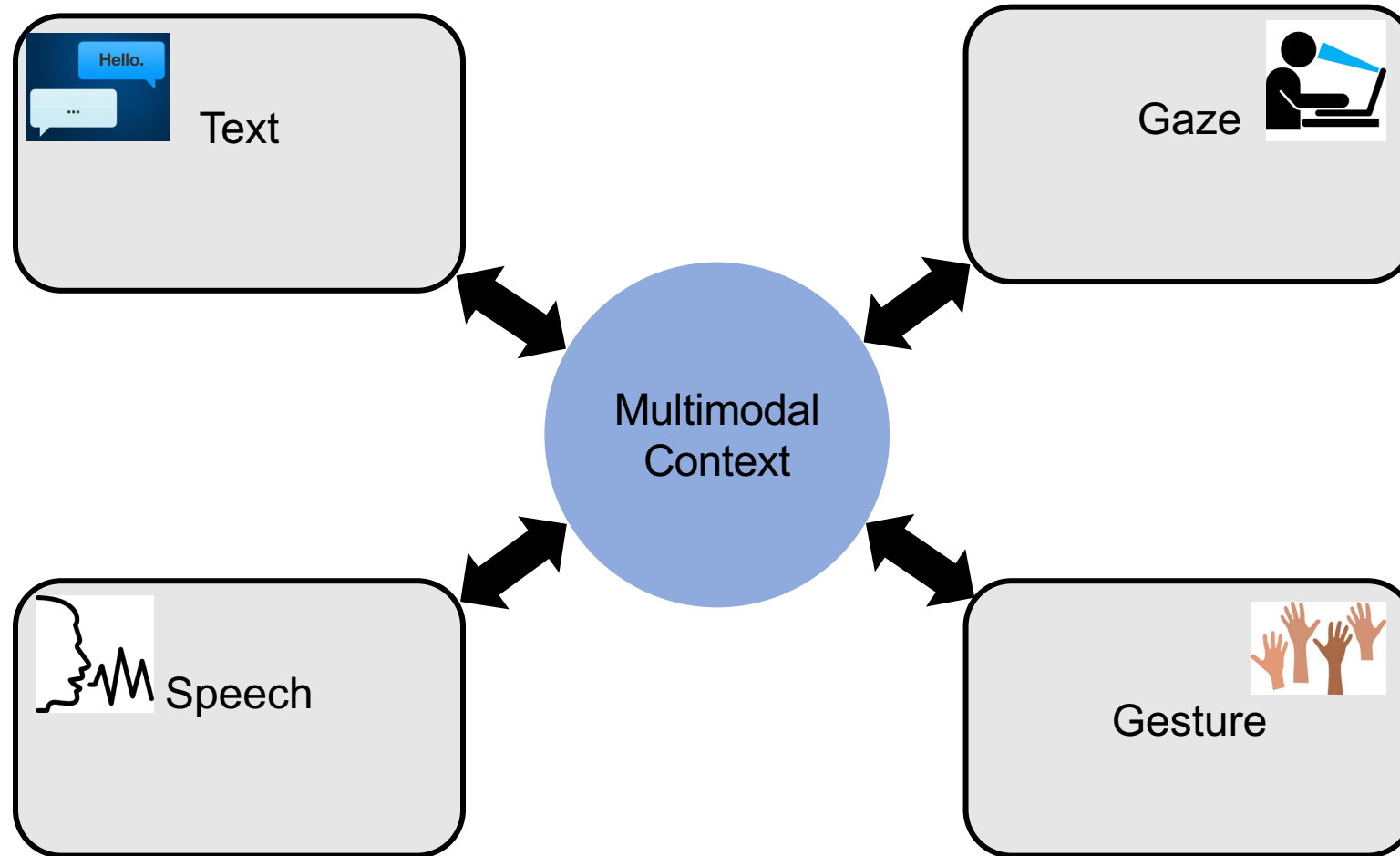
www.cs.unc.edu/~mbansal/



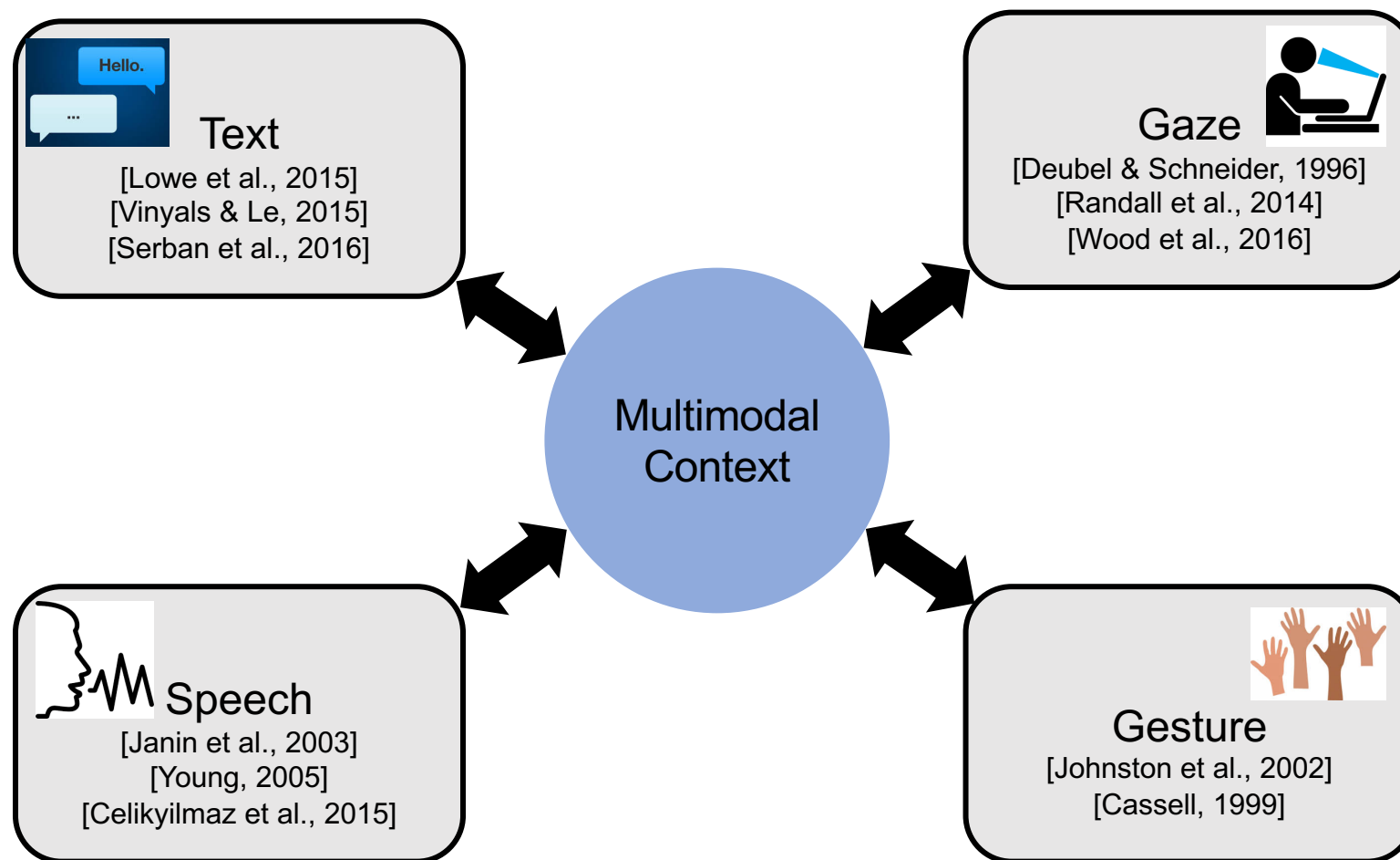
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Dialogue Context



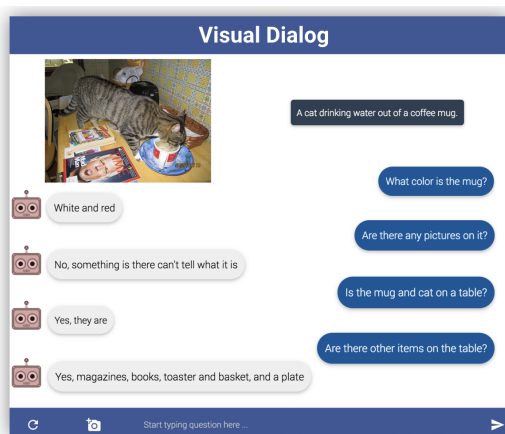
Dialogue Context



Visual Context



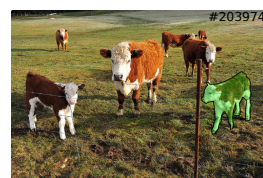
Image-based Context



[Das et al., 2017]



Is it a person? **No**
 Is it an item being worn or held? **Yes**
 Is it a snowboard? **Yes**
 Is it the red one? **No**
 Is it the one being held by the person in blue? **Yes**

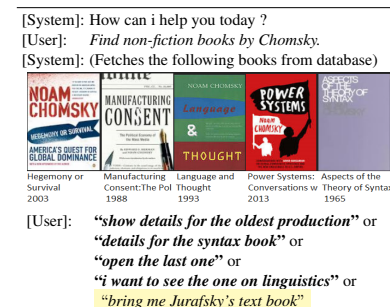


Is it a cow? **Yes**
 Is it the big cow in the middle? **No**
 Is the cow on the left? **No**
 On the right? **Yes**
 First cow near us? **Yes**

[De Vries et al., 2017]



[Mostafazadeh et al., 2017]

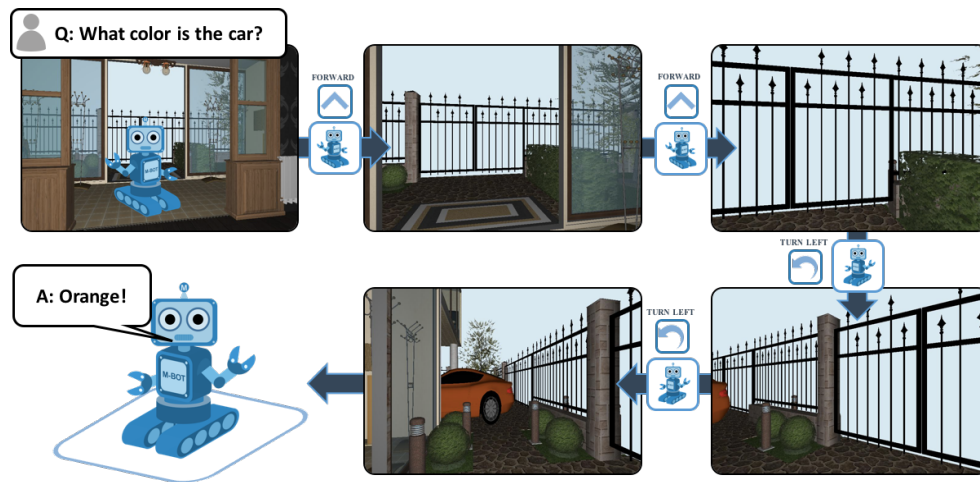


[Celikyilmaz et al., 2014]

Visual Context

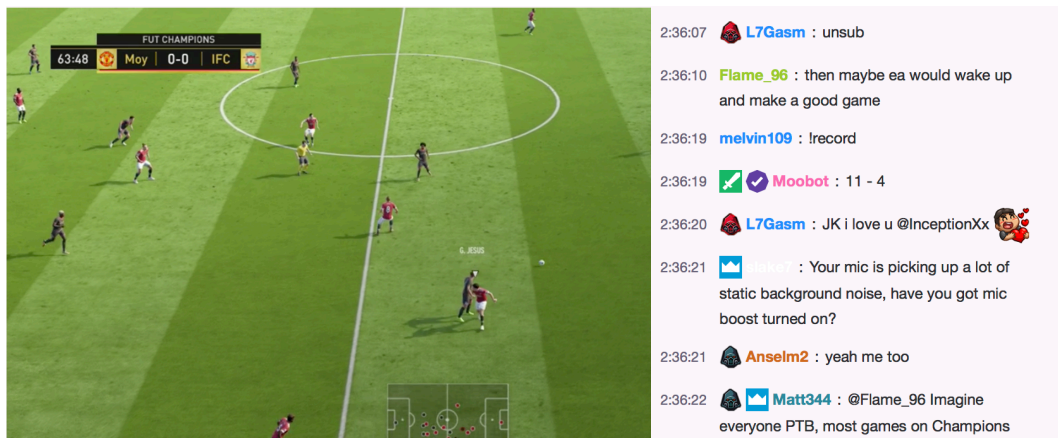


Dynamic-Visual
Context



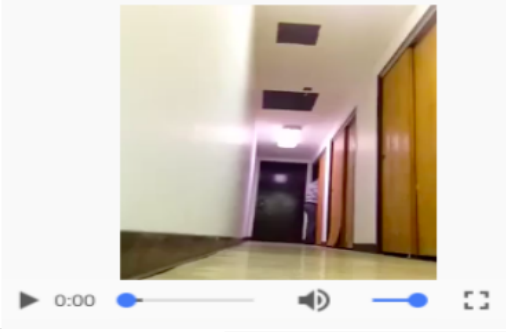
[Das et al., 2018]

Dynamic-Visual
Context with
Multi-Speaker



[Pasunuru & Bansal, 2018]

Visual+Audio Context



A video player interface showing a scene of a hallway. The video is at the 0:00 mark. The hallway has a light-colored floor, white walls, and a dark door at the end. There are some lights on the ceiling and walls.

Person A (Questioner)

1. How many people are in the video?
2. Is he speaking with anyone?
3. What room is he in?
4. What is the man doing?
5. Does he start the video in the hallway?
6. Where does he put the tie and shirt?
7. Does he leave the hallway?
8. Does he open the closet door?
9. Can you tell what he grabs from the closet?
10. Is there anything else I should know?

Person B (Answerer)

1. There is only one man in the video
2. No there is no sound
3. He is in a hallway
4. He is taking off his tie and shirt
5. Yes he does start in the hallway
6. He puts it in a closet
7. After he puts his stuff in the closet he grabs something out of the closet
8. No it is already open
9. He grabs a box and then starts walking toward the camera
10. No that is it from start to finish

Visual+Audio Context



Task:

Input

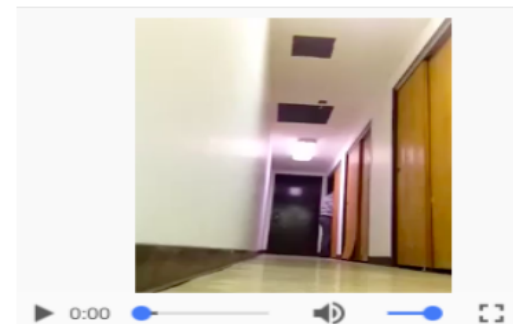
Question

Video
Chat History
Summary



Output

Answer



Person A (Questioner)

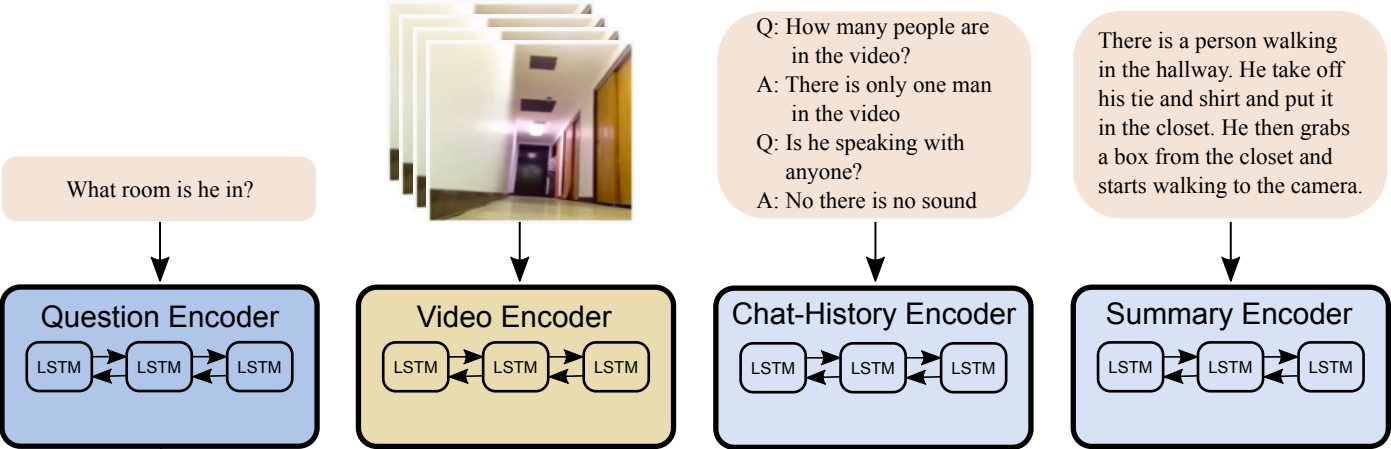
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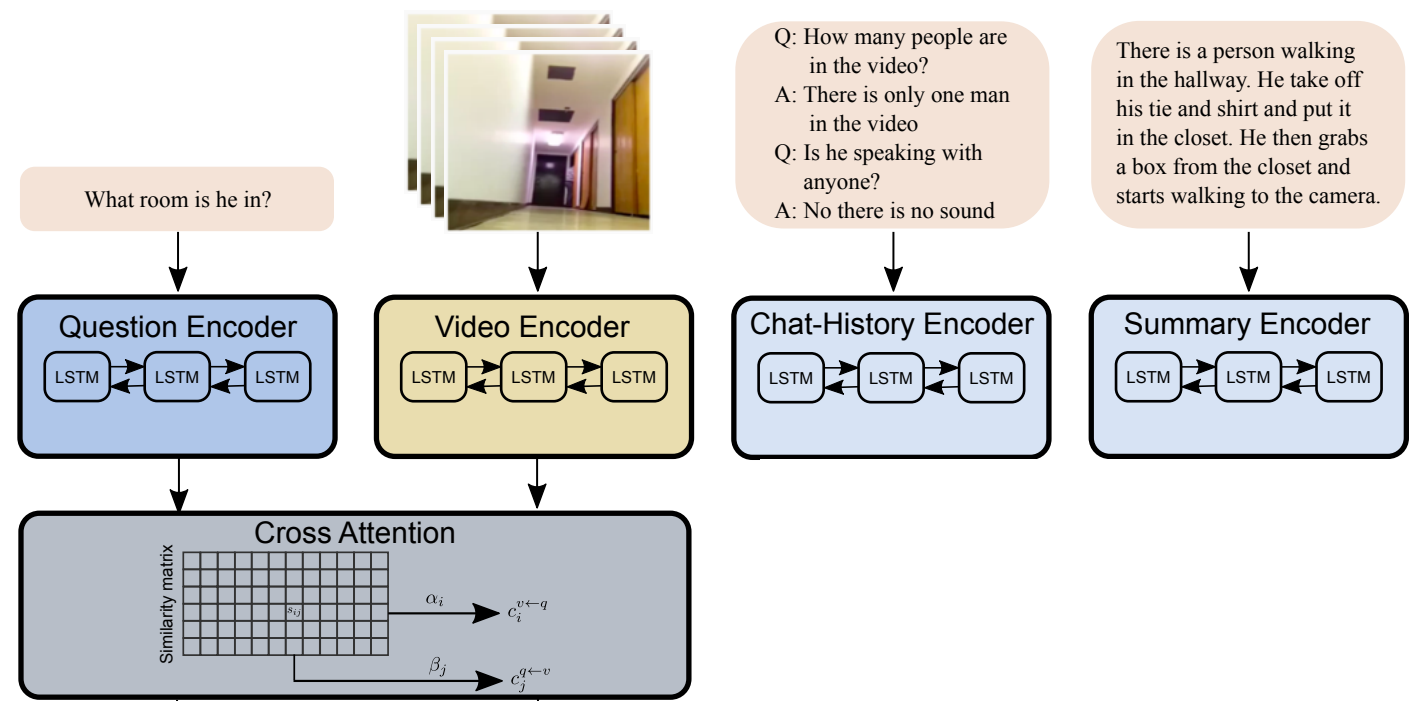


Model



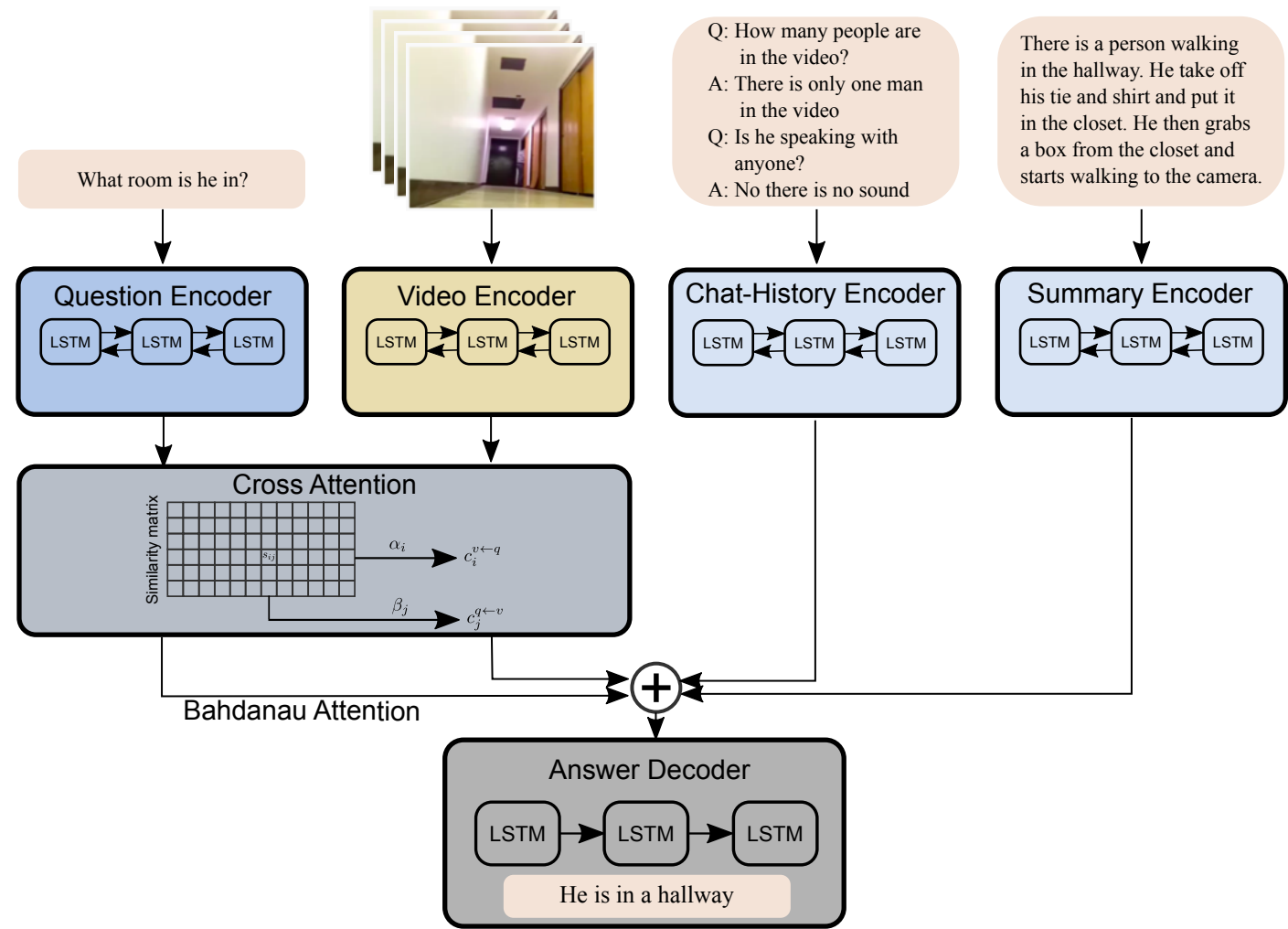


Model





Model



Note that we do not use audio features in our models

[Bahdanau et al., 2015; Seo et al., 2017]¹⁰

Results



Model	METEOR	CIDEr	BLEU-4	ROUGE-L
Video Only	12.43	95.54	8.83	34.23
Video + Chat History	14.13	105.39	10.58	36.54
Video + Chat History + Summary	14.94	112.80	11.22	37.53
Video + Chat History + Summary + Cross-attention	14.95	115.82	11.38	37.87

Our models' performance on AVSD dataset's public test set. All of these models use the question information.

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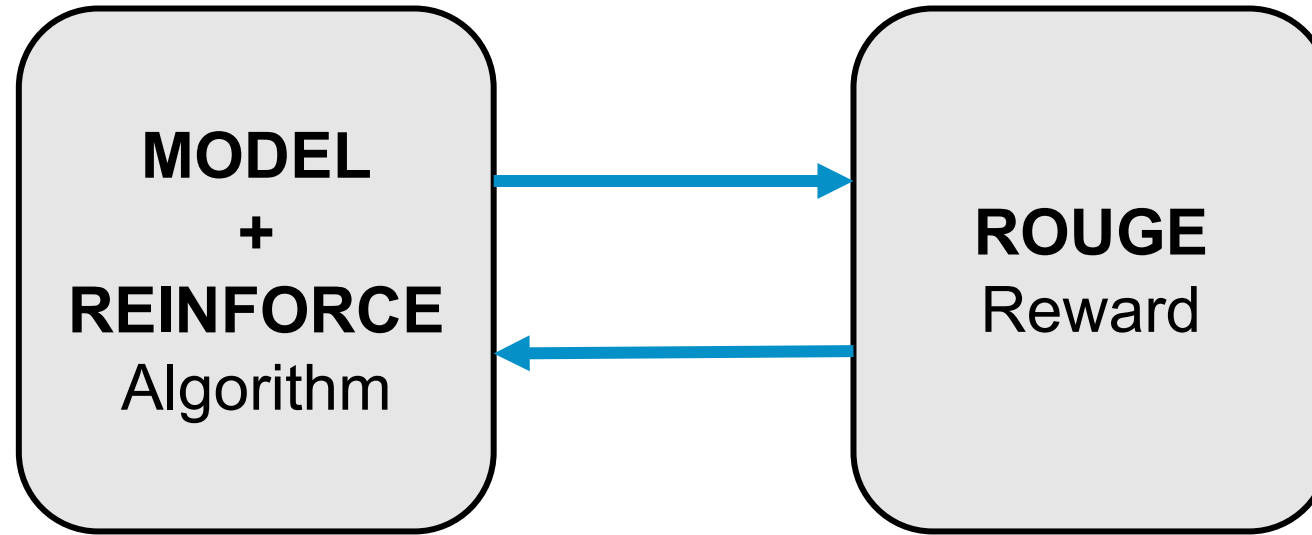
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Other Methods



- Policy gradient based reinforcement learning
- Contextualized ELMo word embeddings
- Using external data
- Pointer-generator copy model

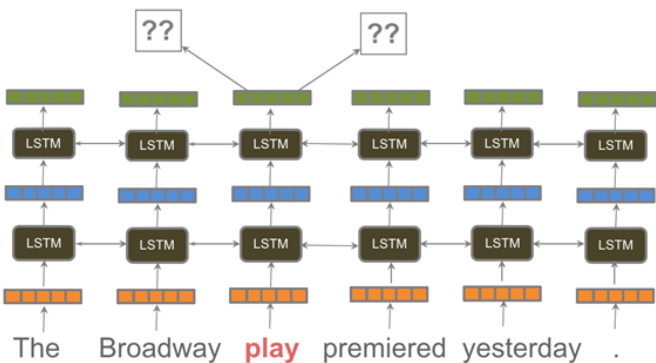
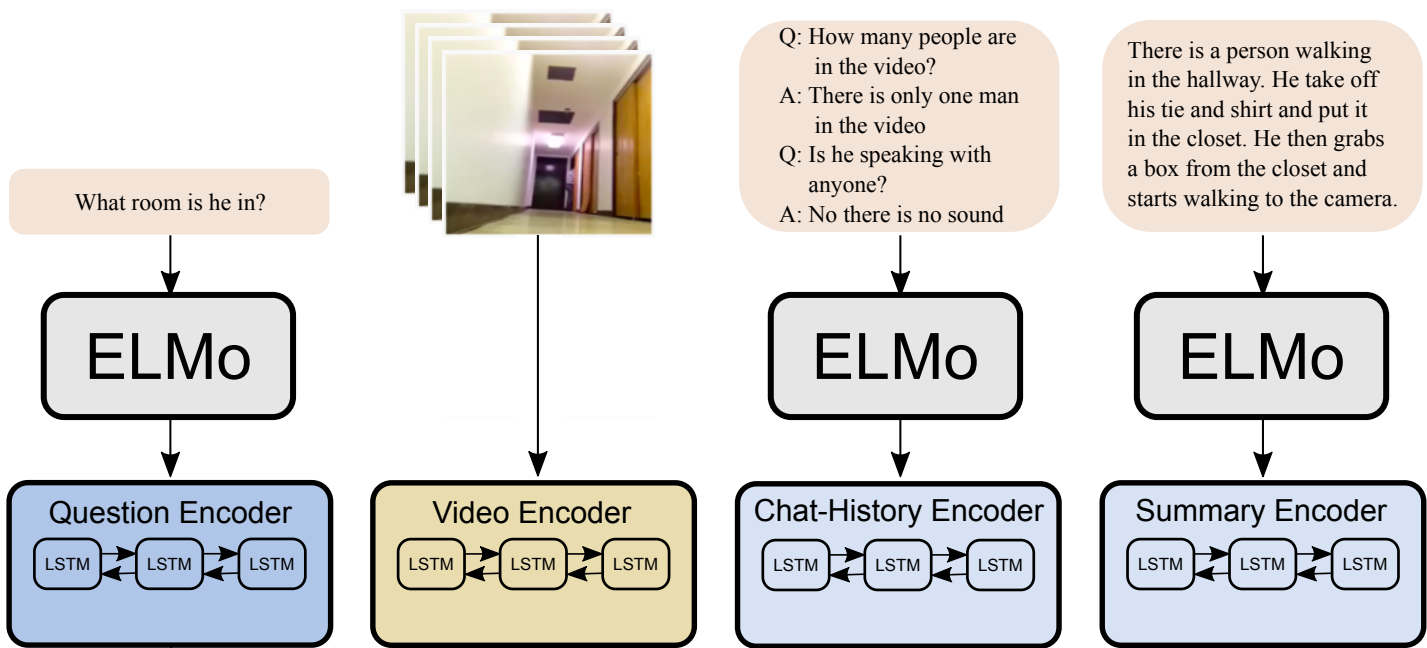
Policy Gradients



$$\nabla_{\theta} L(\theta) = -\mathbb{E}_{w^s \sim p_{\theta}} [r(w^s) \cdot \nabla_{\theta} \log p_{\theta}(w^s)]$$

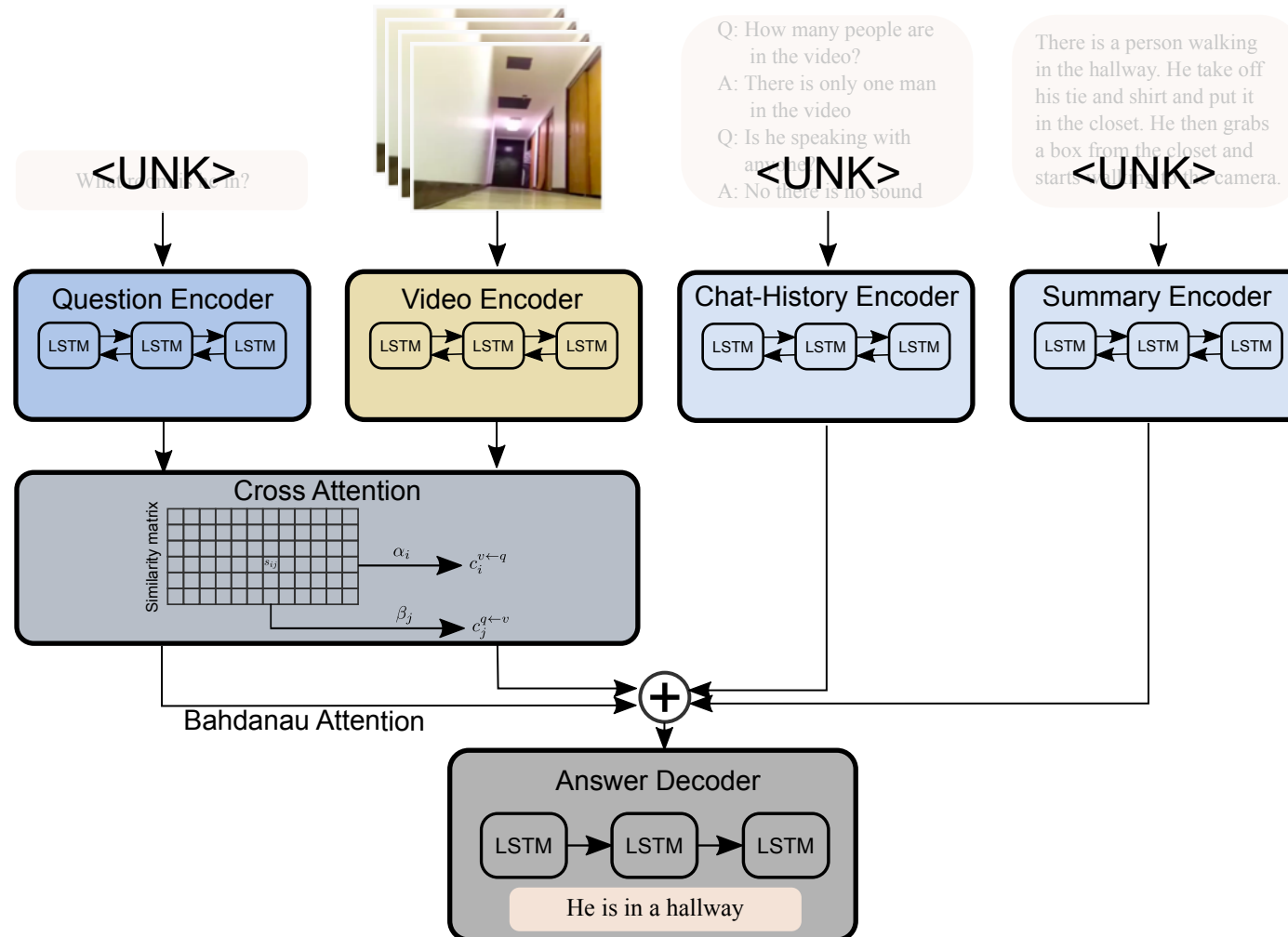


Contextualized ELMo Word Embeddings



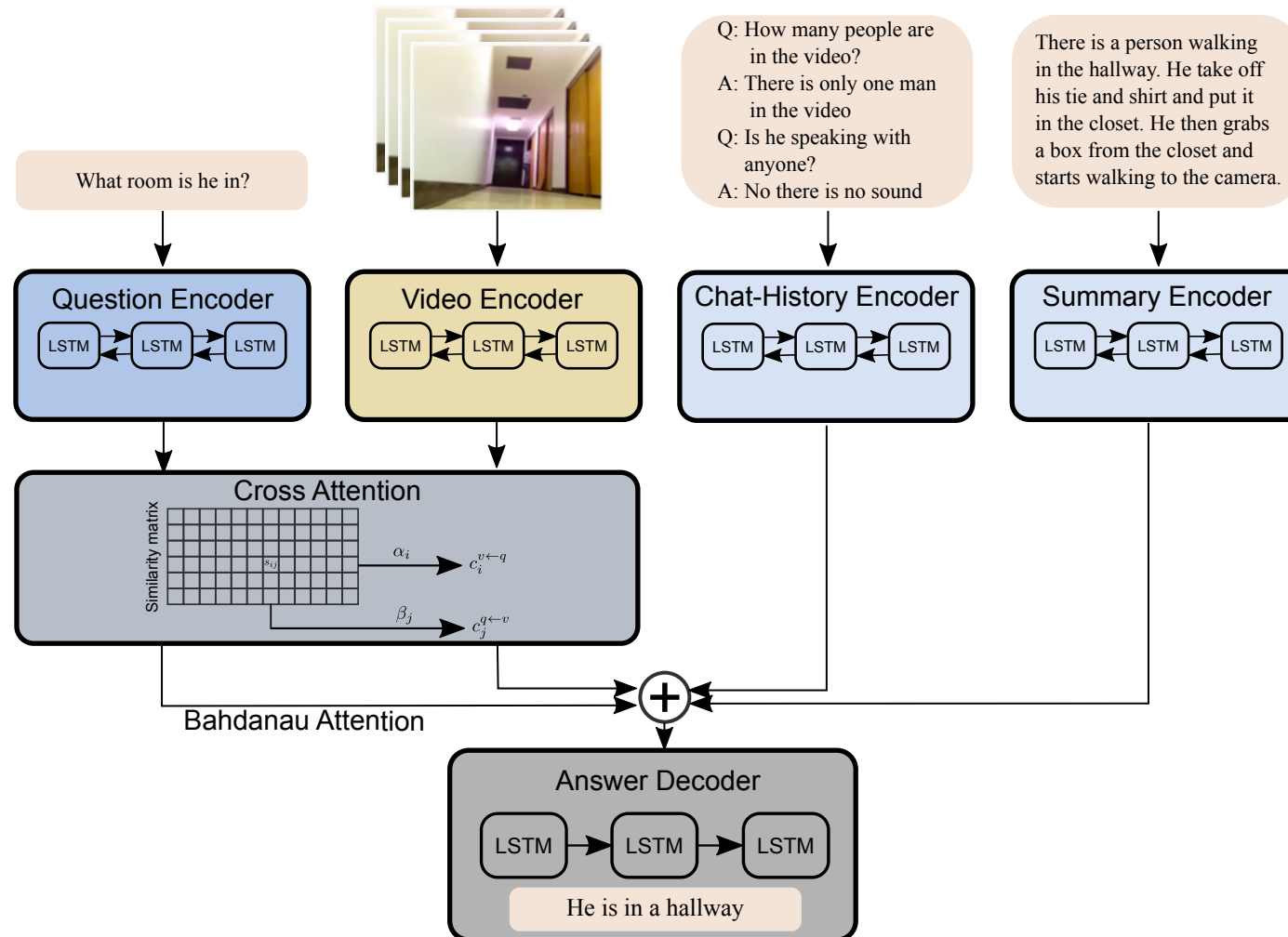
ELMo

Using External Data (MSR-VTT)





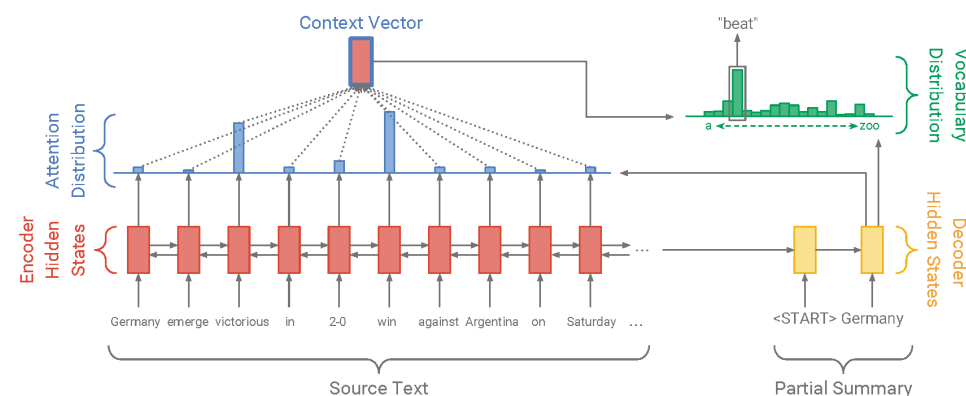
Using External Data (MSR-VTT)



Pointer-generator Copy Model



- Lot of words in the question can also be present in the answer
- The final word distribution is a weighted combination of the vocab distribution and attention distribution
- Question-based pointer
- Joint question- and summary-based pointer



[See et al., 2017]

Future Work



- Further analyze and improve these promising approaches with specific RL rewards, contextualized large language models, and joint copy models
- We will add Audio features to our final model
- Effective ways of extending cross-attention to multiple modalities (question+summary; question+chat-history)

Thanks!



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Acknowledgment: DARPA YFA17-D17AP00022, Faculty awards from Google, Facebook, and Salesforce